Cluster Overview: Focuses on careers in designing, producing, exhibiting, performing,			Visual Arts					
			Career Goal (O*NET Code): Artist (27-1019), Art Director (27-1011), Painter & Illustrator (2 1013), Multimedia Artist & Animator (27-1014), Curator (25-4012), Photographer (27-4021).		7 Student Name:			
writing, and publishing multimedia content					Grade:			
and design, journalism, and entertainment services.		alism, and entertainment			School:			
			SUGGESTED COURSEWORK		EXTENDED LEARNING EXPERIENCES			
Middle School	_				Curricular Experiences:		Extracurricular Experiences:	
Middle School	8th	HS Courses:			<u>SkillsUSA</u>		Art Club Language Immersion Programs	
			Eastisk I. Westld Co	Desfersional Communications	Technology Student Associa	<u>ition</u>	School Newspaper	
High School		Core Courses:	English IWorld GeographyProfessional CommunicationsAlgebra IPhysical Education			Student Government		
	9th	core courses.	Biology Languages other than English I			UIL Academic Competitions		
		Career-Related	Principles of Arts or A/V Technology and Communications or Art I			Visiting Galleries/Museums		
		Electives:				Yearbook		
	10th		English II	World History	Career Learning Experiences:		Service Learning Experiences:	
		Core Courses:	Geometry Languages other than English II		Career Preparation	5.	Art Organizations	
			Chemistry		Job Shadowing		Campus Service Organizations	
		Career-Related Electives:	Graphic Design or Fashion Design or Art II				Community Service Volunteer	
		Liecuves.	English III	nglish III United States History			Peer Mentoring / Peer Tutoring	
	_	Core Courses:						
	2th 11th	Physics						
		Career-Related	Animation of Art III		COLLEGE CREDIT OPPORTUNITIES High School Students should take Advanced Placement (AP), International Baccalaureate (IB), dual credit, Advanced Technical Credit (ATC), or locally articulated courses (Tech Prep), if possible. List those courses that count for college credit on your campus.			
		Electives:						
	T	Career-Related		istom.				
		Electives:	Advanced Animation or AP Art or Art History					
	Job ng	Ceramicist	Graphic Design Assistant	Photographic Retoucher/Restorer			Professional Associations:	
	Z . 	Commercial Artist Fine Artist	Painter Photographer	Photographic Technician			American Association of Museums Americans for the Arts	
	On- Tr		may be started and/or completed as part of the high s	chool experience.			Art House	
	ies			Career Options:		Graphic Artist Guild		
	Certificates	Art Education Audio/Video Distribut		Software Certified Specialist	Printmaker	Sculptor	Handweavers Guild of America	
	Jerti	NOTE: Students may earn all or part of these certificates as part of the high school experience.		Scenic Artist Apprentice	Textile Designer	Mid-America Arts Alliance National Alliance for Media Arts and Culture		
		CTE. Students may early an or part of these certificates as part of the high school experience.			Career Options:		National Art Education Association	
l st	ciate	Fashion Design/IllustrationMedia TechnologySmall Business ManagementGraphic Design/CommunicationVisual Communications		Desktop Publisher		National Society of Mural Painters		
	Assoc			Painter Photographer	Photographer	Pastel Society of the Southwest		
	A					Society for Photographic Education		
			BusinessVisual Arts StudiesCinematography/FilmVisual Communications		Career Options:	Graphic Designer	Southwest Watercolor Society	
		Advertising Art/Art History		Art/Creative Director Art Gallery Manager Multimedia Artist/Animator	<u>Texas Art Education Association</u> Texas Sculpture Association			
	Bacł Deg	All/All History		v isual communications		Painter	The American Textile Manufacturers Institute	
	e		Fashion/Apparel Design Visual Arts Studies		Career Options: Curator Instructor/Professor		The Color Association of the U.S.	
		Art Education Art History		Visual Communications		Instructor/Professor	The Global Textile Network	
				Visualization Science			Visual Arts Society of Texas	
	-	s may select other <u>elective</u> <u>cou</u>	rses for personal enrichment purposes.		This plan of study serves as a guide, alo	ong with other career planning materials, for pursui	ng a career path and is based on the most recent information as of 2009. All plans	

ING	EXPERIENCES
	Extracurricular Experiences:
i	Art Club
	Language Immersion Programs
	School Newspaper
	Student Government
	UIL Academic Competitions
	Visiting Galleries/Museums
	Yearbook
	Service Learning Experiences:
	Art Organizations
	Campus Service Organizations
	Community Service Volunteer
	Peer Mentoring / Peer Tutoring